

# **NMLEA DAY PISTOL QUALIFICATION**

## **ADMINISTRATIVE GUIDE**

50 ROUNDS: (Each round is worth 2 points)  
100%-50 hits 90%-45 hits 80%-40 hits 70%-35 hits

Minimum Qualifying Score: 70%

- Stage 1      Each string is shot separately. However, the stage can be shot as described, continuously (standing, kneeling, prone) in 20 seconds.
- Stage 2      From the holster standing, then from the standing low ready fire go to the kneeling conduct a Speed Reload and fire. When done, the shooter recovers to standing BEFORE holstering, so they don't cover their leg while getting up from prone.
- Stage 3      When the shooter prepares the pistol for stage 3, they must draw the pistol to the low ready and perform a Tac Load with a magazine loaded with only 1 round, then come to the ready when done. With (one round in the chamber-one round in the magazine) so when the 2 rounds are fired, the pistol will or should lock back. The shooter will perform a speed load on the empty pistol and then fire 2 more rounds.
- Stage 4\*\*    From the low ready position strong hand ONLY with NO foot movement. The shooter will draw two handed then secure the opposite hand. From the low ready position opposite/support hand ONLY with no foot movement. The shooter will draw two handed then transfer the pistol to the opposite hand.
- Stage 5      Begins in standing, the shooter draws and fires 2 rounds to the body. From standing draws and fires 2 rounds then goes to their choice of kneeling and shoots 1 round to the head. When done, the shooter recovers to standing BEFORE holstering, so they don't cover their leg while getting up from kneeling.
- Stage 6      **MANDATORY FOR BASIC ACADEMY CADETS**  
Weapon Retention: Pistol comes to the torso, opposite/support hand comes up to the head to ensure it is NOT covered by the muzzle. As the

hands come together, the two steps back are done as a tactical withdrawal, no crossing of the feet.

## Stage 6

### **OPTIONAL FOR ALL LAW ENFORCEMENT AGENCIES**

Disengagement Drill: From the holster draw to a two handed grip, use sights, take one step to rear, fire 2 shots to the body, then take 1 additional step to the rear and fire 1 head shot.

**\*\* NOTE** Head shots will only be counted in the credit card. Anything outside of the credit card will not be counted.

### **Scoring Matrix**

Rounds within Scoring Area	Percentile Score		Rounds within Scoring Area	Percentile Score	
50	100	P	26	52	
49	98	A	25	50	
48	96	S	24	48	
47	94	S	23	46	
46	92		22	44	F
45	90		21	42	A
44	88		20	40	I
43	86		19	38	L
42	84		18	36	
40	80		17	34	
39	78		16	32	
38	76		15	30	
37	74		14	28	
36	72		13	26	
35	70		12	24	
34	68		11	22	
33	66	F	10	20	
32	64	A	9	18	
31	62	I	8	16	
30	60	L	7	14	
29	58		6	12	
28	56		5	10	
27	54		4	8	